

# Design and Implementation of OO jDREW

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Marcel A. Ball

# OO jDREW

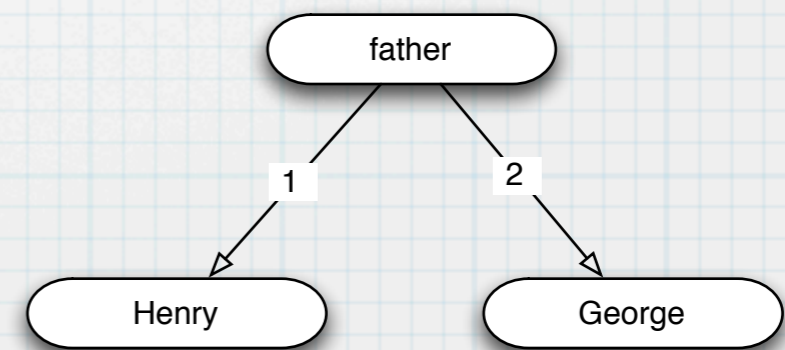
- \* Reasoning engine that was implemented.  
Includes:
  - \* Positional Prolog style logic
  - \* OO features from RuleML
    - \* Slots, Order-Sorted Types, oids
  - \* Implements a subset of the SWRL built-ins
- \* Based to some extent upon Bruce Spencer's jDREW reasoning engine ([www.jdrew.org](http://www.jdrew.org))

# Keyed Parameters (Slots)

- \* Allows for a non-positional knowledge representation
- \* Useful for representing RDF descriptions

In a positional knowledge representation

- \* Multiple possible interpretations
- \* Ordering of arguments is important

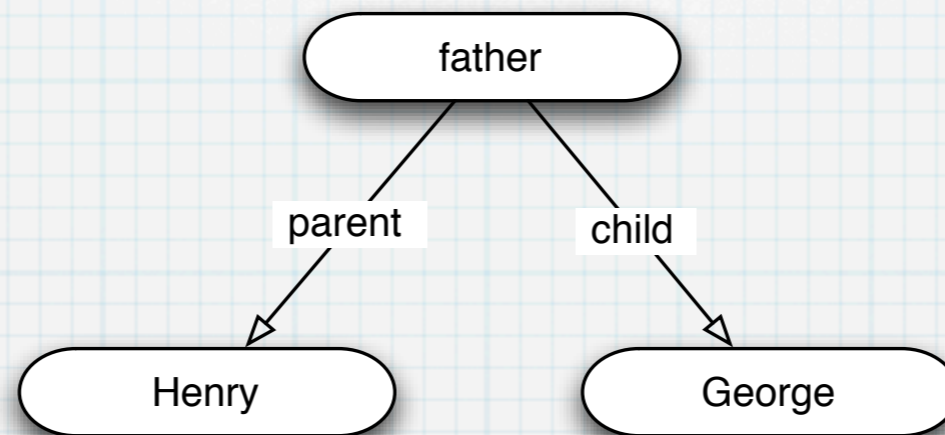


father (henry, george) .



# Keyed Parameters (Slots)

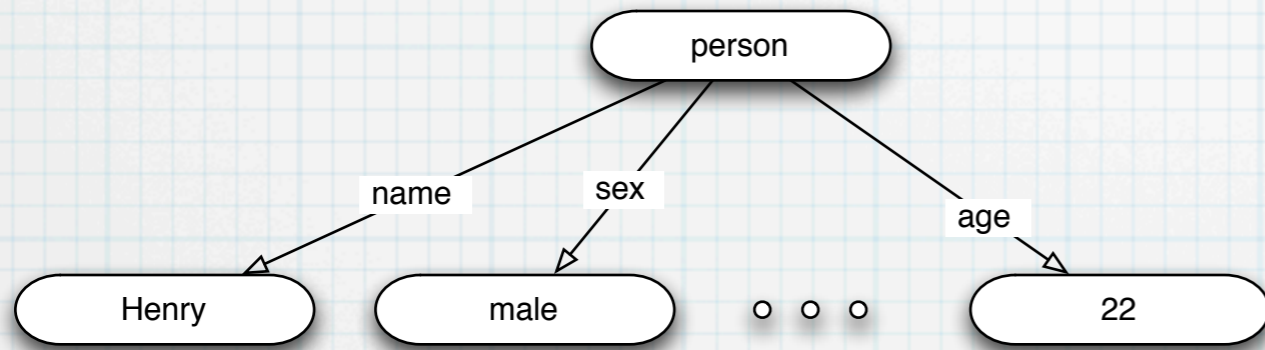
- \* Slotted version is unambiguous
- \* Order is no longer important



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father (parent->Henry; child->George) .
```

- \* Canonical order is imposed internally to make unification efficient

# Keyed Parameters & Rest Variables

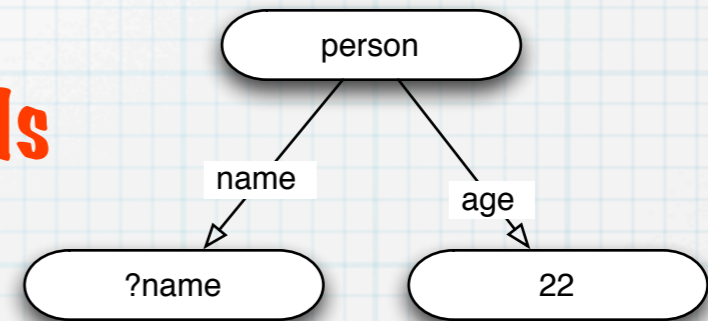


`person (name->Henry; sex->male; ...; age->22) .`

**Fact**

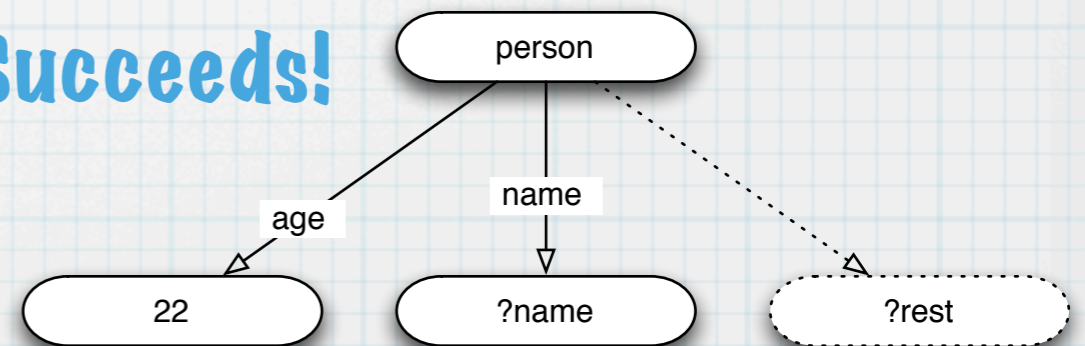
## Queries

**FAILS**



`person (name->?name; age->22) .`

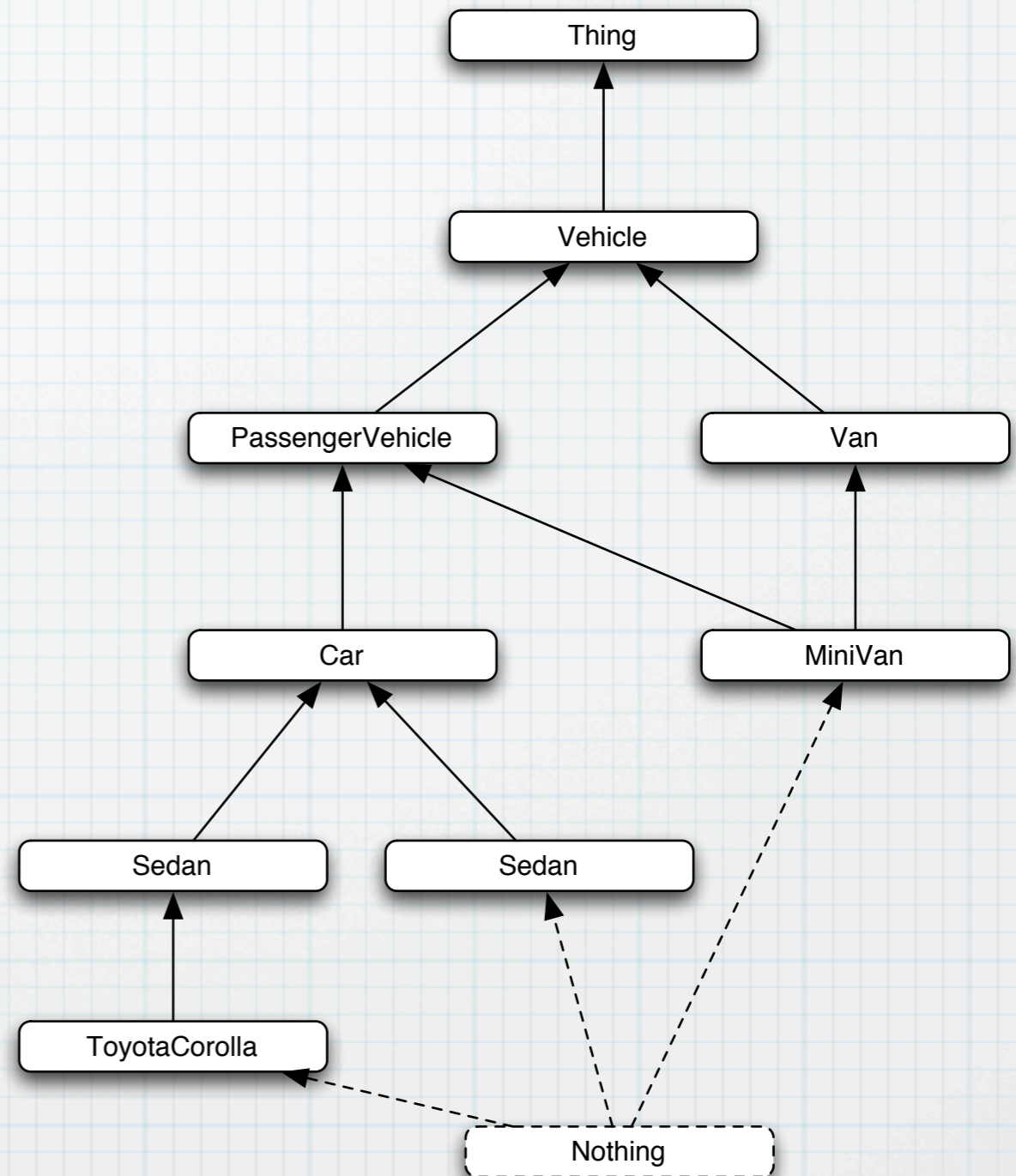
**Succeeds!**



`person (age->22; name->?name !?rest) .`

# Order-Sorted Types

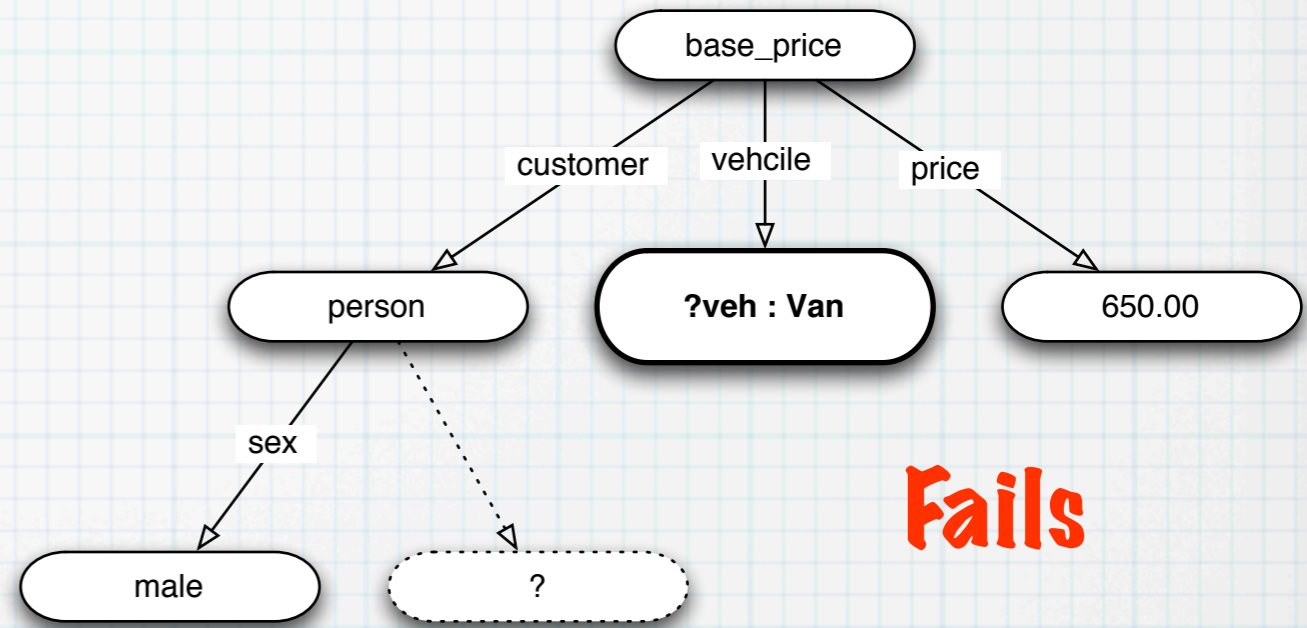
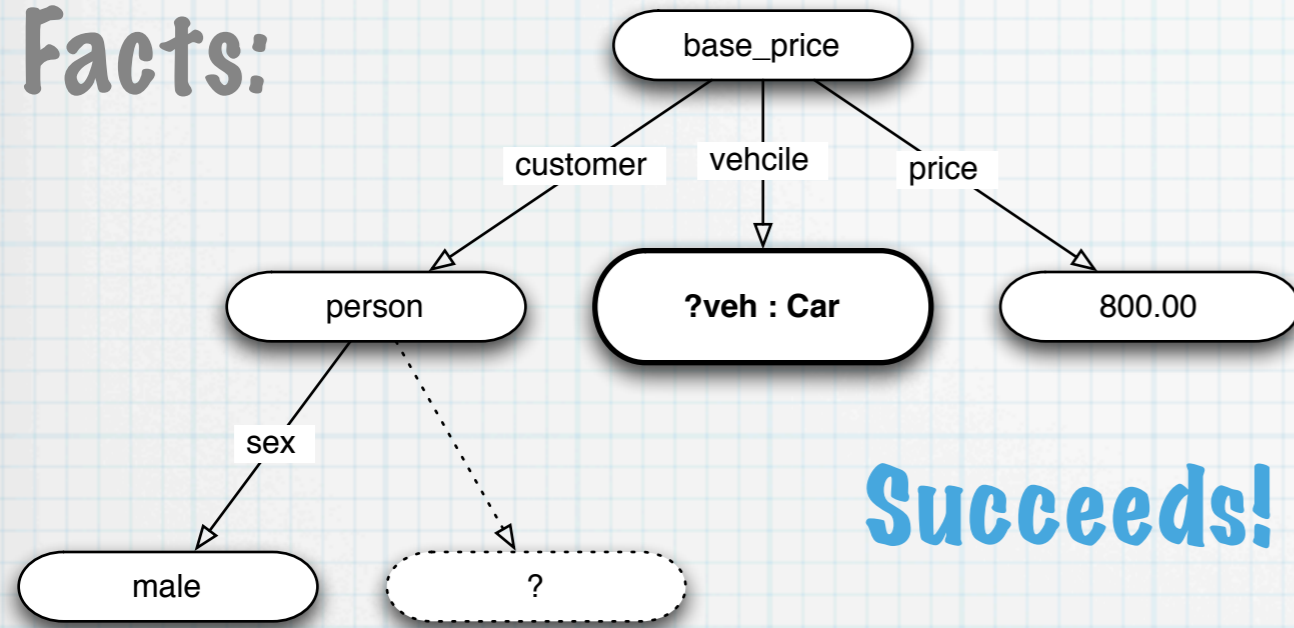
- \* Type sorts encoded in RDF Schema
- \* Internally represented as a lattice
- \* Type operations computed using lattice algorithms



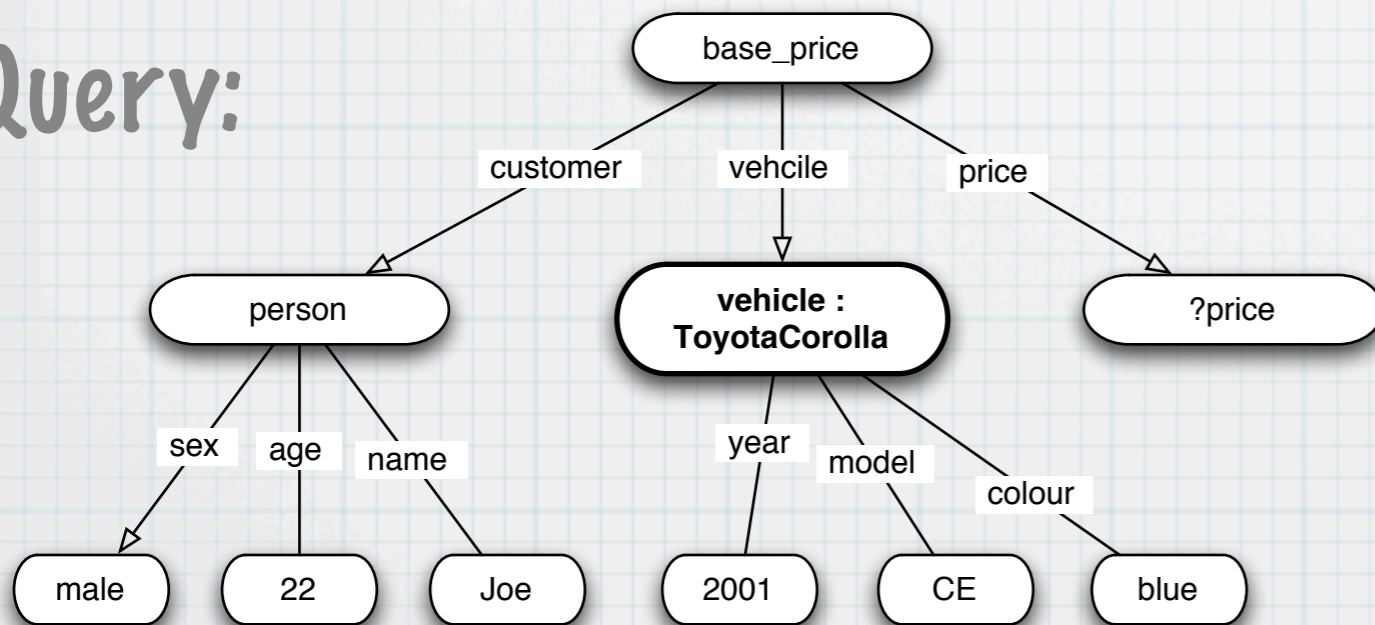


# Order-Sorted Types Example

Facts:



Query:



Vehicle type is  
"ToyotaCorolla"

Inheritance path:  
ToyotaCorolla -> Sedan ->  
Car -> Vehicle -> Thing

# Order-Sorted Types

- \* Basic order-sorted types can be reduced to extra unary predicates called in the body
- \* More complex representation
- \* More resolution steps, leads to slower inferences

## Time comparison of built-in sorts with unary predicates

	OO jDREW with built-in order-sorted types	OO jDREW with unary predicates
Average Time	256 ms	473 ms



# Object Identifiers (oids)

- \* Allows unique identification of facts
  - \* Makes finding possible facts quicker if oid is known and specified in a goal
  - \* Like sending a message to a specified object
- \* Does not affect the main unification algorithm
  - only affects the search for matching clauses

# Built-in Relations

- \* Many relations cannot be expressed as a finite set of facts and rules
- \* This requires having a system for built-in relations
- \* Two goals of the Built-in system:
  - \* Easily expandable without detailed knowledge of the system
  - \* Common built-in relations included within engine
    - \* OO jDREW implements subset of SWRL built-ins

# Future Work

- \* Improved Indexing System
  - \* Currently only indexed by relation name and oid (to ensure uniqueness)
  - \* Possible to create an indexing system based upon Discrimination Trees
- \* Improved Typing System
  - \* Currently only models taxonomic relationships



# Conclusions and Questions

- \* The developed engine is able to use the combined positional/Object-Oriented RuleML
- \* Work in progress on an advanced indexing system that may improve scalability for large knowledge bases
- \* URIs as oids are not currently implemented (difficulties with normalizing URIs)
- \* Available online at <http://www.jdrew.org/oojdrew/>